Air University
Final Date Sheet Mid Semester Examination SPRING-2025
Exam of one subject may be scheduled on more than one days. Students should verify their exam schedule through their admit cards.

Dept: Computer Games Development

Class: BSCGD-II

Day / Time	Sat, 12 Apr 2025	Sun, 13 Apr 2025	Mon, 14 Apr 2025	Tue, 15 Apr 2025	Wed, 16 Apr 2025	Thu, 17 Apr 2025	Fri, 18 Apr 2025
	Subject	Subject	Subject	Subject	Subject	Subject	Subject
0900-1100						EE123L-Digital Logic Design Lab	
0900:1100	CS112-Object Oriented Programming		CS112L-Object Oriented Programming Lab	CS130L-Database Systems Lab			EE123L-Digital Logic Design Lab
1130:1330		EE123-Digital Logic Design	MA216-Discrete Structures	CS130L-Database Systems Lab	MA118-Pre-Calculus	CS130-Database Systems	
1430:1630			CS112L-Object Oriented Programming Lab				SE101-Introduction to Software Engineering

Class: BSCGD-IV

Day / Time	Sat, 12 Apr 2025	Sun, 13 Apr 2025	Mon, 14 Apr 2025	Tue, 15 Apr 2025	Wed, 16 Apr 2025	Thu, 17 Apr 2025	Fri, 18 Apr 2025
	Subject	Subject	Subject	Subject	Subject	Subject	Subject
0900-1100						CG204L-Graphic Design and Illustration Art Lab	
						CG205L-Story Boarding and Narrative Development Lab	
0900:1100	MA105-Multivariable Calculus	AI232-Introduction to Artificial Intelligence			CG205-Story Boarding and Narrative Development		AI232L-Introduction to Artificial Intelligence Lab
1130:1330			CG204-Graphic Design and Illustration Art	MA201-Linear Algebra	AI232L-Introduction to Artificial Intelligence Lab	CS226L-Computer Organization and Assembly Language Lab	CS226-Computer Organization and Assembly Language
1430-1630					CG205L-Story Boarding and Narrative Development Lab		
1430:1630				CS226L-Computer Organization and Assembly Language Lab			CG204L-Graphic Design and Illustration Art Lab

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Class: BSCGD-VI

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	Subject	Subject	Subject	Subject	Subject	Subject	Subject
0900-1100						CG351-Game Marketing	
0900:1100	CG338-Unreal Game Engine	EL400-Technical & Business Writing	CG401L-3D Animation & Visual Effects Productions Lab	CG338L-Unreal Game Engine Lab	CG401L-3D Animation & Visual Effects Productions Lab		
					CS225L-Operating Systems Lab		
1130:1330			CS225L-Operating Systems Lab	CG338L-Unreal Game Engine Lab			CG351L-Game Marketing Lab
1430-1630					CG401-3D Animation & Visual Effects Productions		
1430:1630			CS225-Operating Systems				CG351L-Game Marketing Lab

Class: BSCGD-VIII

Day / Time	Mon, 14 Apr 2025	Tue, 15 Apr 2025	Wed, 16 Apr 2025	Thu, 17 Apr 2025	Fri, 18 Apr 2025
	Subject	Subject	Subject	Subject	Subject
0900-1100				CY406-Information Security	
0900:1100			HU313-Industrial Psychology		
1130:1330		CS270-Professional Practices			HU414-Social Service
1430:1630	GM364-Artificial Intelligence for Computer Games				

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Dept: Computer Games Development

Class: BSCGD-X

Day	Sat, 12 Apr 2025	Sun, 13 Apr 2025	Mon, 14 Apr 2025	Tue, 15 Apr 2025	Wed, 16 Apr 2025	Thu, 17 Apr 2025	Fri, 18 Apr 2025
Time	Subject	Subject	Subject	Subject	Subject	Subject	Subject
0900:1100	GM302-Game Engine Programming I	EL200-English III: Communication and Presentation Skills		CS230L-Database Systems Lab			
		GM301-Practical Scripting for Games		GM302L-Game Engine Programming I Lab			
		HU120-Communication & Presentation Skills					
1130:1330			GM406-Visual Design for Games	CG202-Graphic Design & Illustration		CS230-Database Systems	GM130-2D and 3D Animation
1430-1630					GM301L-Practical Scripting for Games Lab		
1430:1630				GM130L-2D and 3D Animation Lab			GM406L-Visual Design for Games Lab

Class: MSCGD-III

Day	Mon, 14 Apr 2025	Wed, 16 Apr 2025	Thu, 17 Apr 2025
Time	Subject	Subject	Subject
1430-1630		CG632-Digital Film Making	
1430:1630	CG626-Natural Language Processing		CG622-Virtual and Augmented Reality